10. Press F5 to compile and run your application. When you click the button, a text message is displayed.



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3. Properties Window

Characterized icon	Pr	operties		×	Component selection	
	Ì₽?	1 System.Windows.F	orms.Form	-		
	0				Event icon	
	Ø	(ApplicationSettings)		~		
	Ð	(DataBindings)				
Alphabet icon		(Name)	Form1			
· · · · · · · · · · · · · · · · · · ·		AcceptButton	(none)			
		AccessibleDescription				
		AccessibleName				
		AccessibleRole	Default	+		
		AllowDrop	False	1	Scroll bar	
		AutoScaleMode	Font			
		AutoScroll	False			
	Ð	AutoScrollMargin	0, 0			
	Ð	AutoScrollMinSize	0,0			
		AutoSize	False			
		AutoSizeMode	GrowOnly			
		AutoValidate	EnablePreventFocusCha		 Current value 	
Property		BackColor	Control	_		
· ·		BackgroundImage	(none)			
		BackgroundImageLayout	Tile			
		CancelButton	(none)			
		CausesValidation	True			
		ContextMenuStrip	(none)			
		ControlBox	True			
		Cursor	Default			
		DoubleBuffered	False			
		Enabled	True			
	Œ	Font	Microsoft Sans Serif, 8.2			
		ForeColor	ControlText	_		
Description		FormBorderStyle	Sizable	×		
	Ŀ	Location				
	TI re	he coordinates of the uppe elative to the upper-left co	er-left corner of the contr rner of its container.	ol		

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1.3 Simple Program contents

🖶 Form1	
label1	
button1	

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```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Text;
using System.Windows.Forms;
namespace Project Contents
{
          public partial class Form1 : Form
          {
            public Form1()
               InitializeComponent();
            }
            private void button1_Click(object sender, EventArgs e)
            ł
               label1.Text = "Welcome to C# programming language";
           }
         private void button2_Click(object sender, Event Args e)
           {
              Application.Exit();
           }
          }
}
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```

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